

Outils de Deep Learning pour le suivi d'oiseaux marins : approches supervisées et modèles génératifs

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**Institut de Recherche
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 Introduction  Supervized Learning

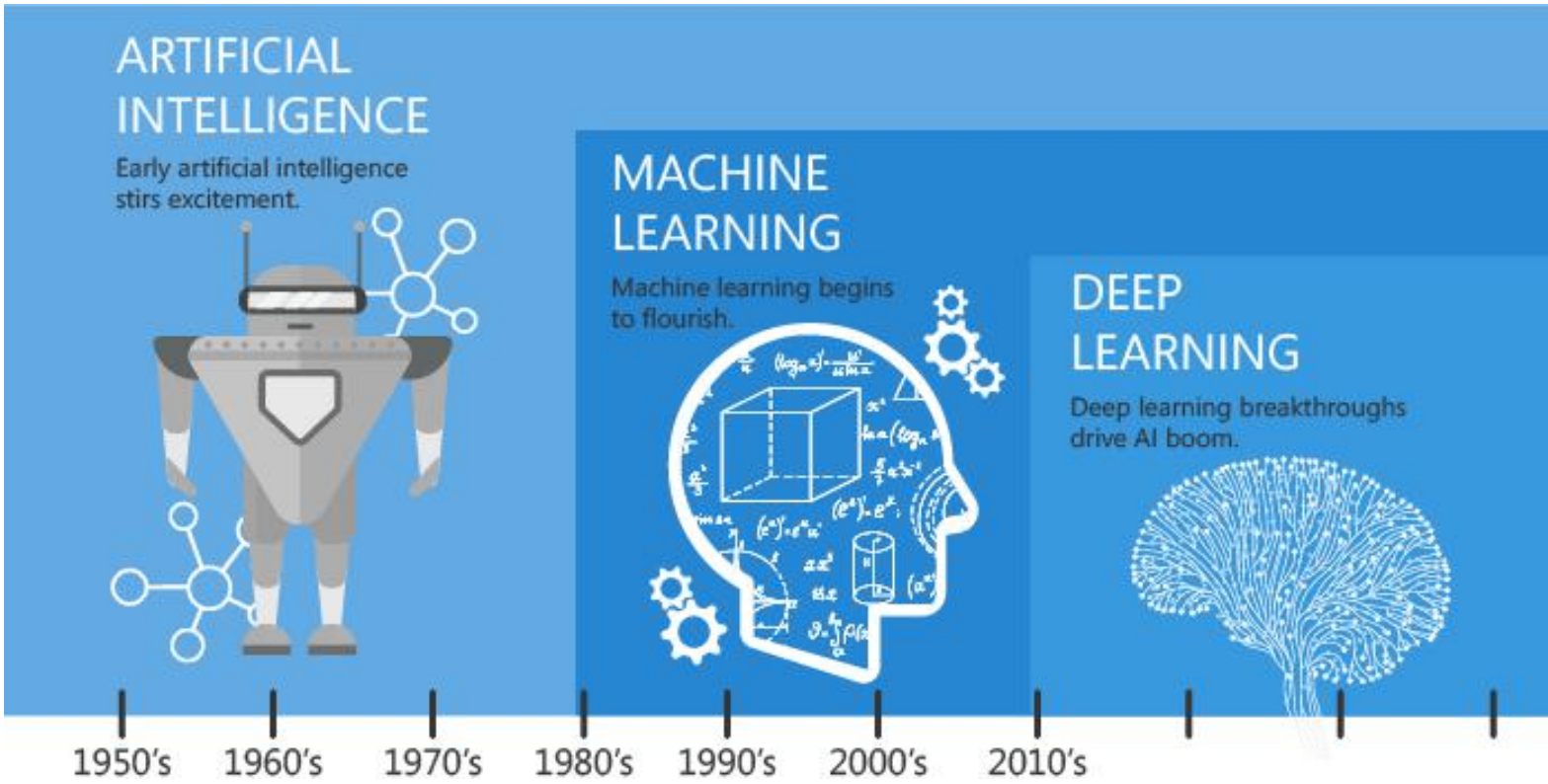
 Generative Models

 Perspectives



Deep Learning

→ What is Deep Learning?



Deep Learning

→ Why Deep Learning?

High-Performance Computing



Large Datasets



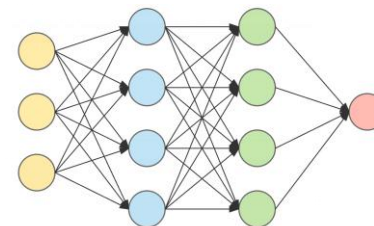
Efficient & easy-to-use libraries



TensorFlow

PYTORCH

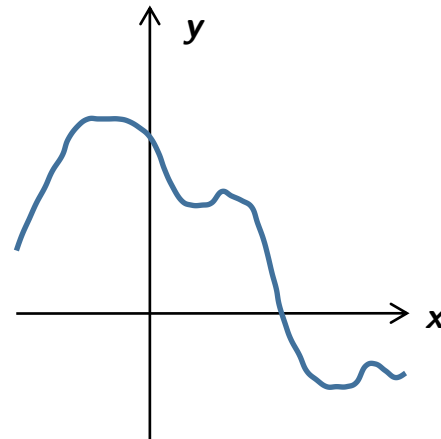
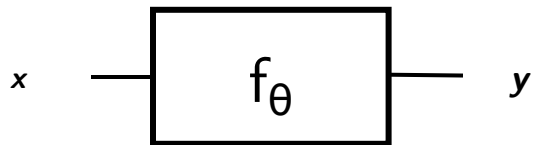
End-to-end Architectures



Neural Networks

→ What is a NN?

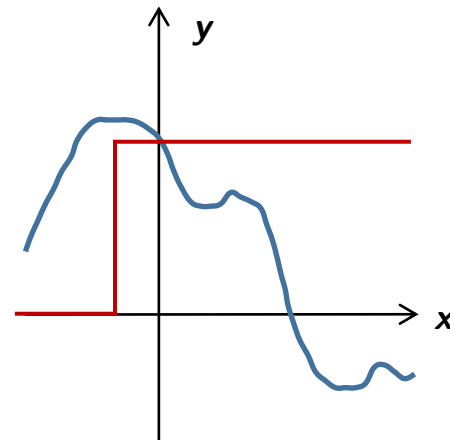
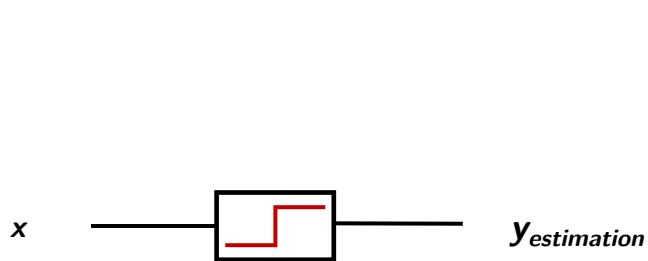
Neural Network = a composition of many elementary functions



Neural Networks

→ What is a NN?

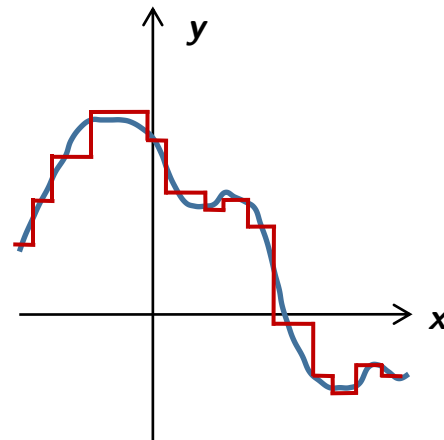
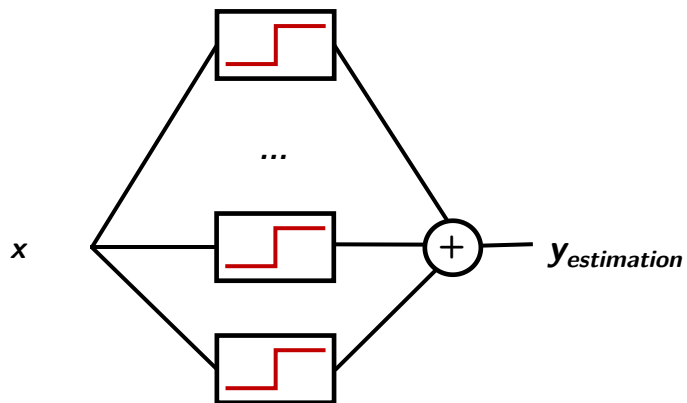
Neural Network = a composition of many elementary functions



Neural Networks

→ What is a NN?

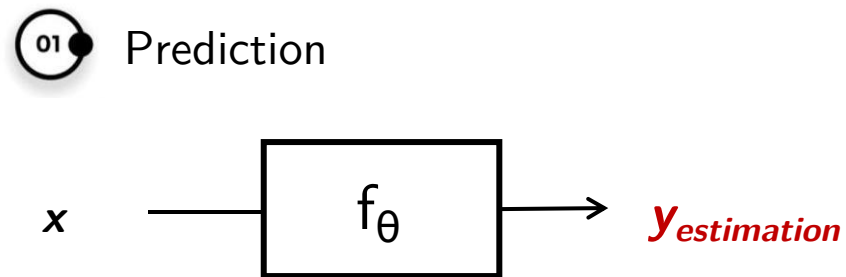
Neural Network = a composition of many elementary functions



Neural Networks

→ How to train a NN?

Neural Network Training procedure

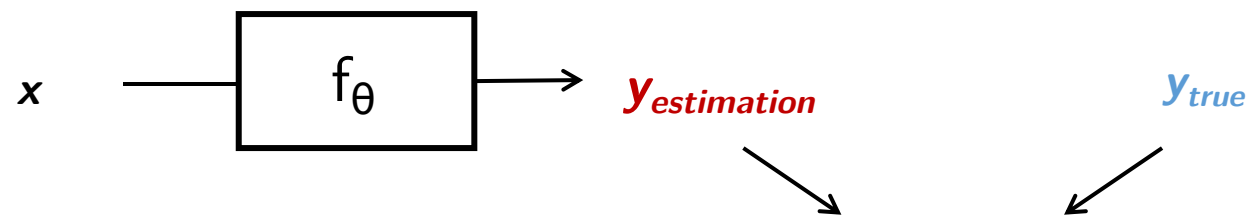


Neural Networks

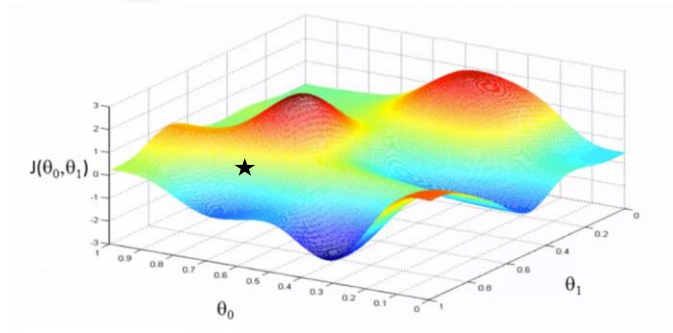
→ How to train a NN?

Neural Network Training procedure

01 ● Prediction



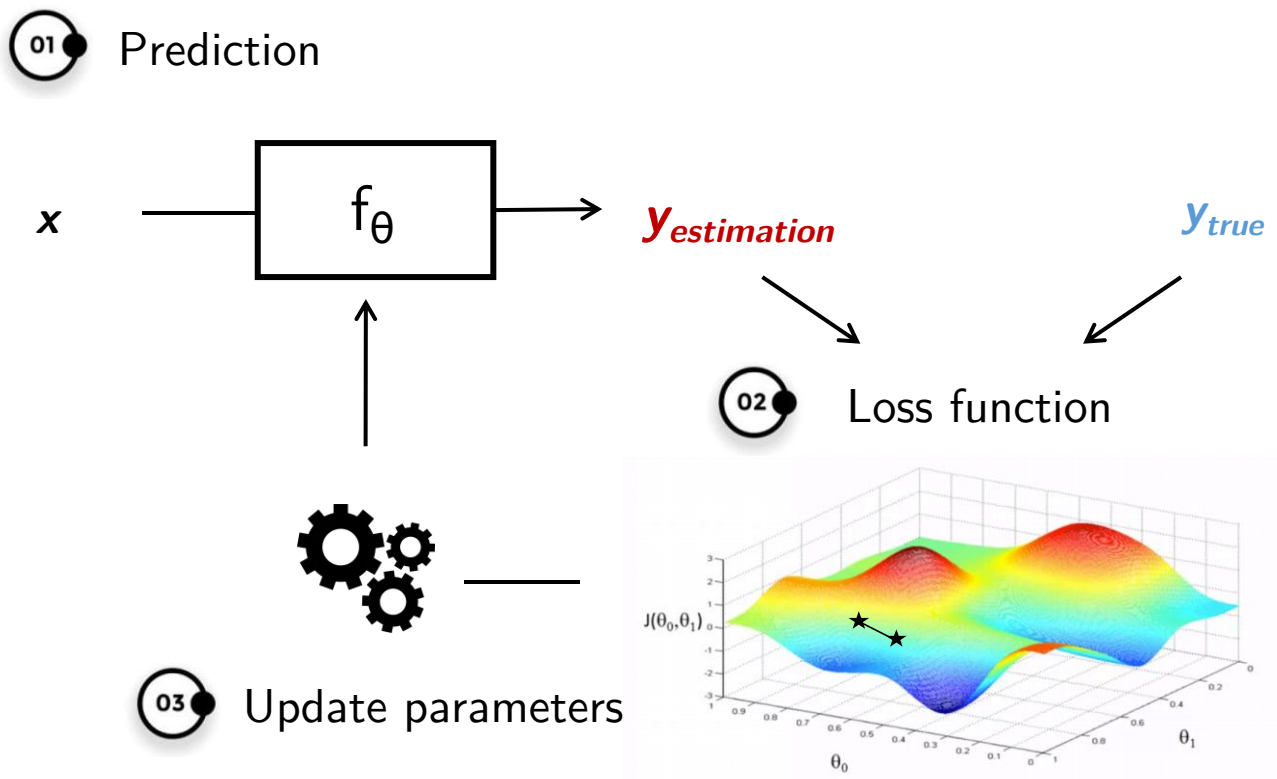
02 ● Loss function



Neural Networks

→ How to train a NN?

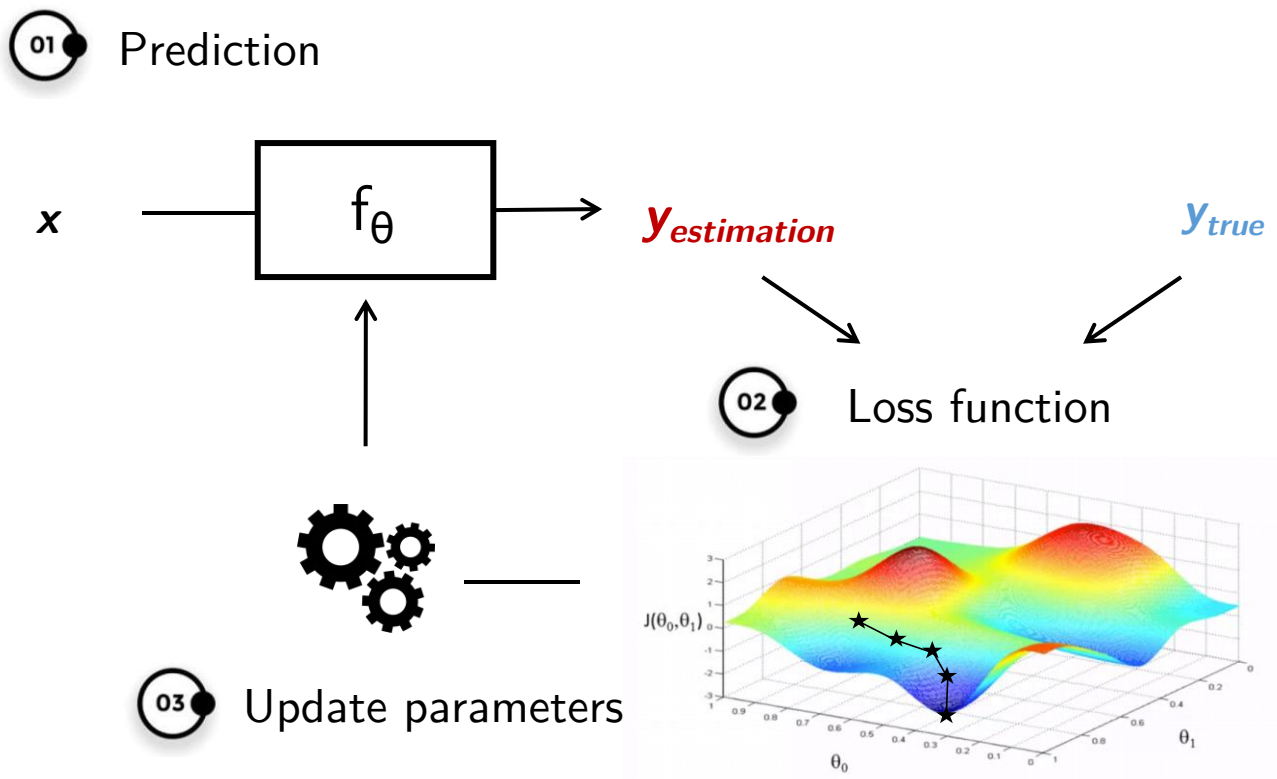
Neural Network Training procedure



Neural Networks

→ How to train a NN?

Neural Network Training procedure



Roadmap

01 Supervized Learning

- Identification of breeding habitat from satellite data
- Segmentation of GPS tracks to detect dives

02 Generative Models

- Simulation of seabird foraging trajectories
- Climate-based prediction of trajectories

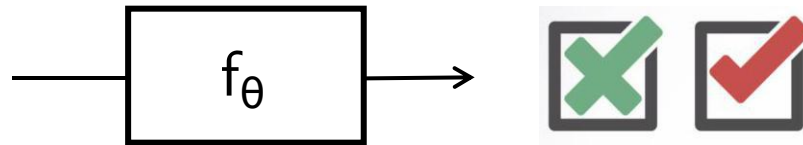


Identification of breeding habitat

→ Problem Overview



*Antonio Garcia-Quintas
(IRD, Universidad de La Habana)*



Habitat description :

- satellite
- 10 km radius around site

Breeding site presence/absence

Identification of breeding habitat

→ Data Overview



Available area with the potential breeding localities

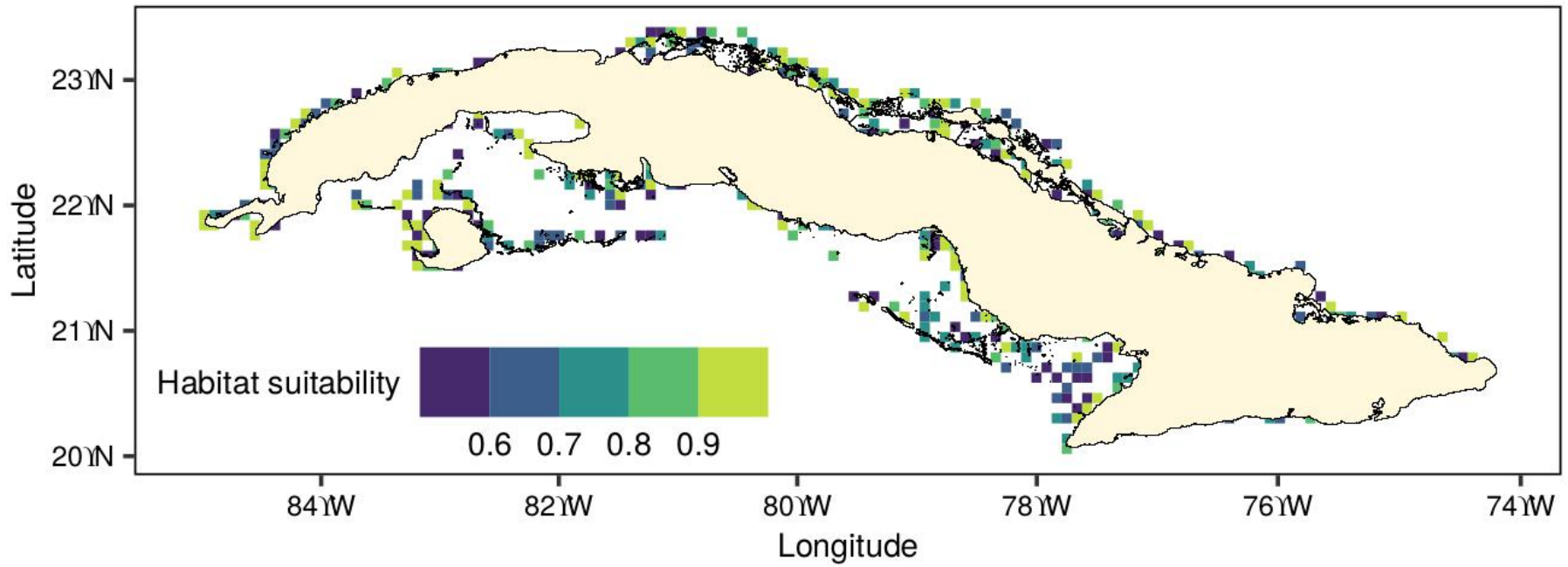


50 Registered breeding localities

Identification of breeding habitat

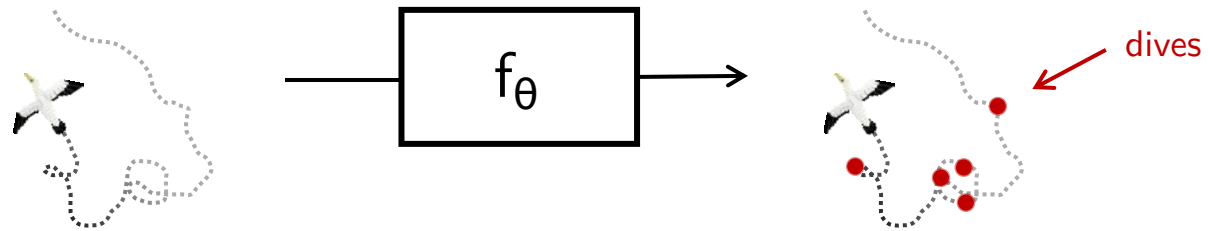
→ Results

Precision = 0.90
Recall = 0.99
F-score = 0.95



Segmentation of GPS tracks

→ Problem Overview



GPS track :

- step speed / turning angle
- 20 steps window

Dive occurrences :

- TDR data threshold



Segmentation of GPS tracks


→ Data Overview

01 ● Network training

Guanay cormorant <i>(Leucocarbo bougainvilli)</i> ★  Nb of trips : 76 Dives : 23 % Dive duration: 18 s Resting : 22 %	Peruvian booby <i>(Sula variegata)</i> ★  Nb of trips : 133 Dives : 1 % Dive duration: 2 s Resting : 7 %
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02 ● Network transfer

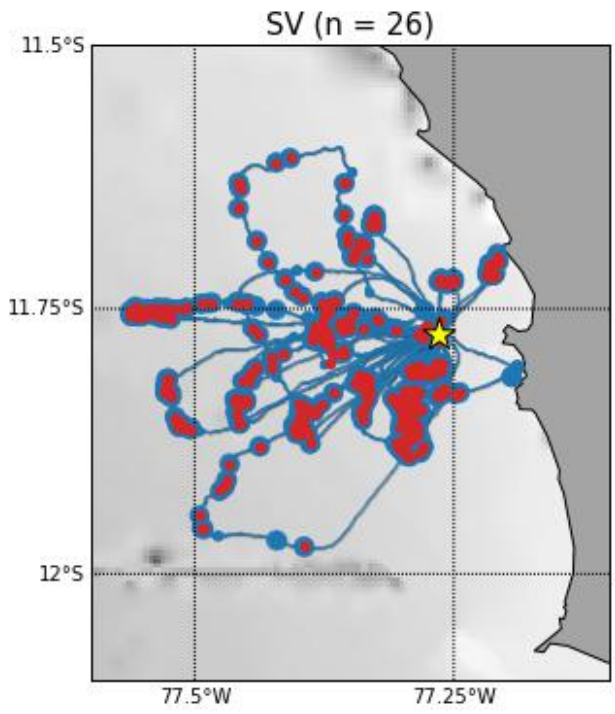
Deep Networks
(UNet, CNNet, FCNet)

Masked booby <i>(Sula dactylatra)</i> ▲  Nb of trips : 64 Dives : 0.2 % Dive duration: 2 s Resting : 33 %

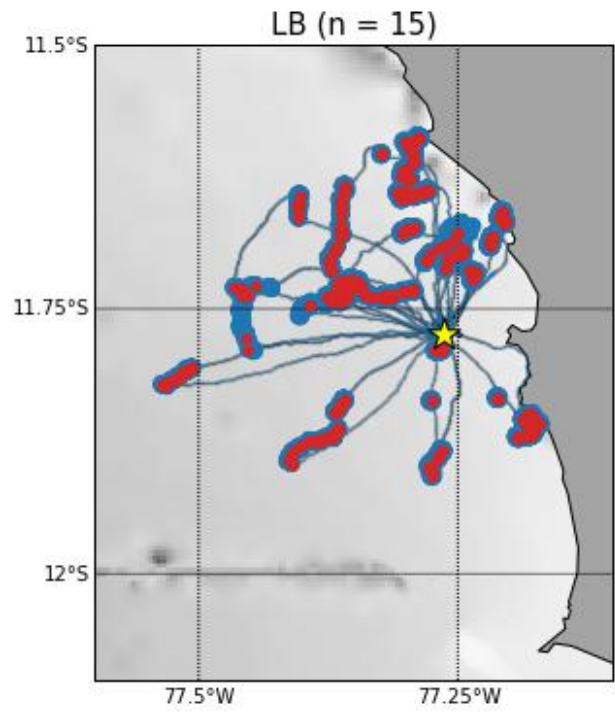
Segmentation of GPS tracks

→ Results

01 Network training



AUC = 0.96
F-score = 0.91



AUC = 0.93
F-score = 0.85

Best model predictions

- 5%
- 25%
- 50%
- 75%
- 95%
- TDR Dives

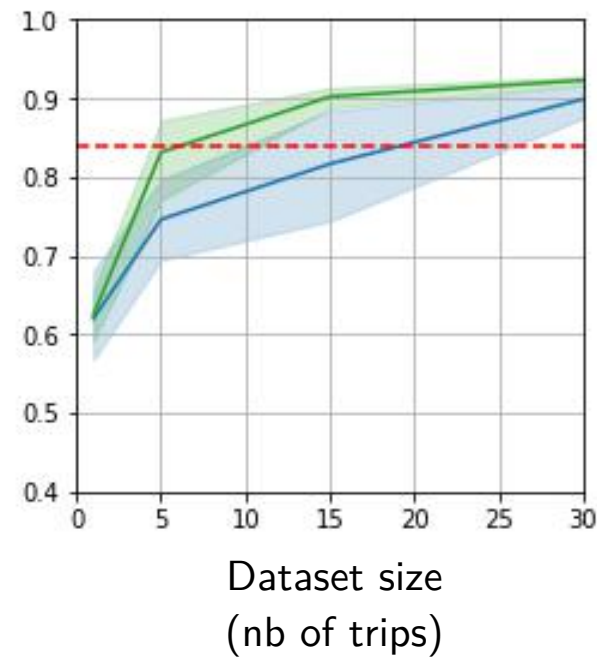
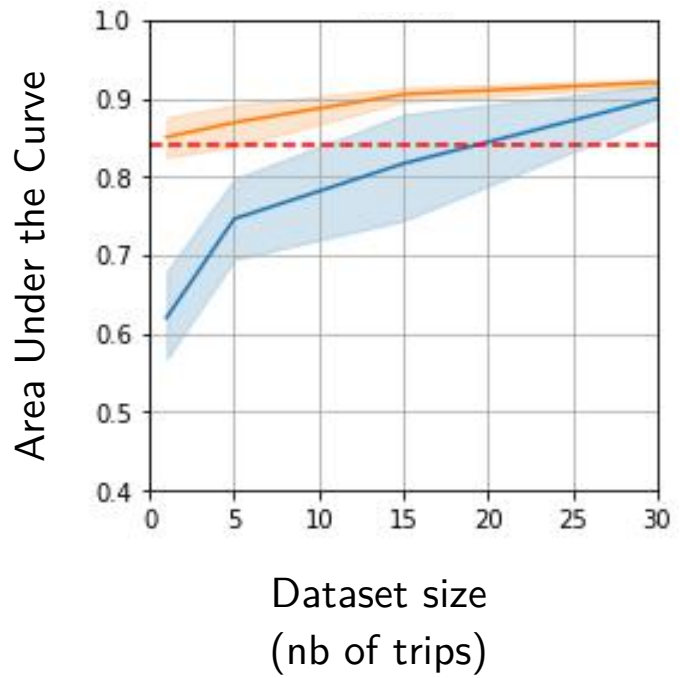
Segmentation of GPS tracks

→ Results

Masked booby
(*Sula dactylatra*)



02 ● Network transfer

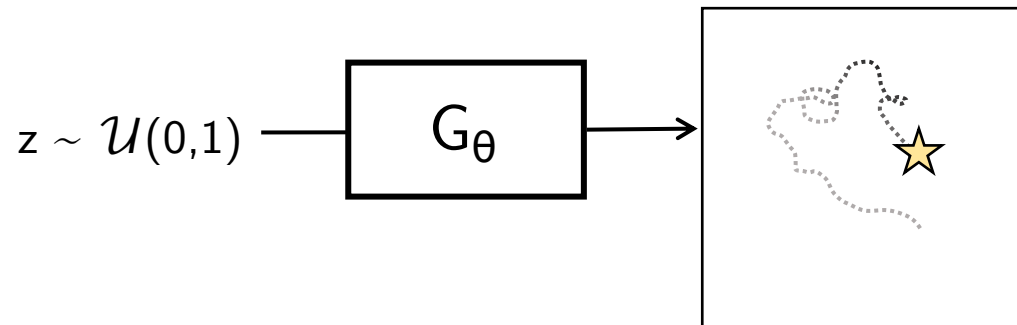


- HMM
- from scratch
- Fine-Tuning from SV
- Fine-Tuning from LB



Simulation of foraging trips

→ Generative Adversarial Networks



Random noise :

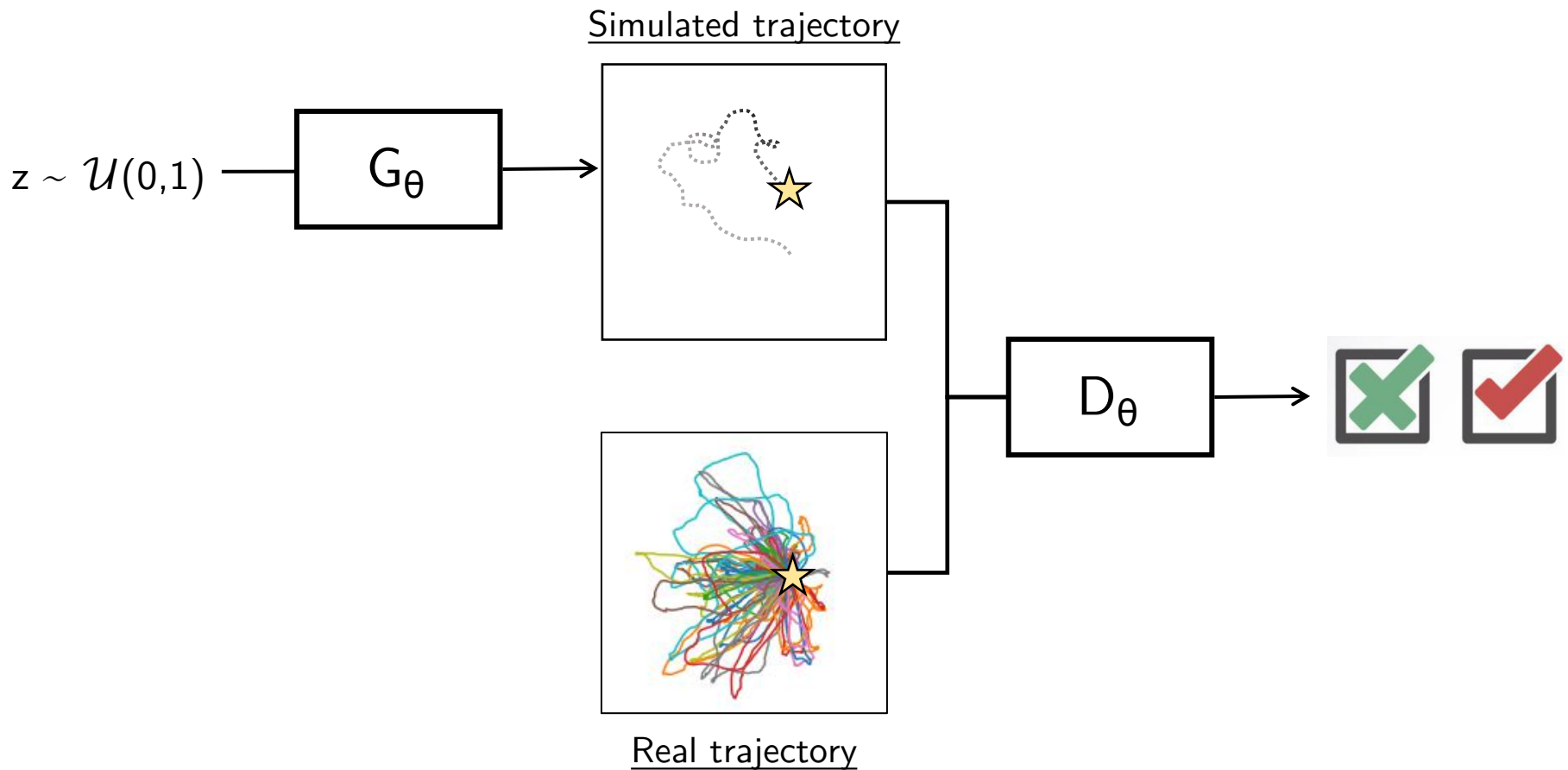
- samples from a pre-defined distribution

Realization of a stochastic process :

- 200 steps trajectories
- longitude / latitude / dives

Simulation of foraging trips

→ Generative Adversarial Networks



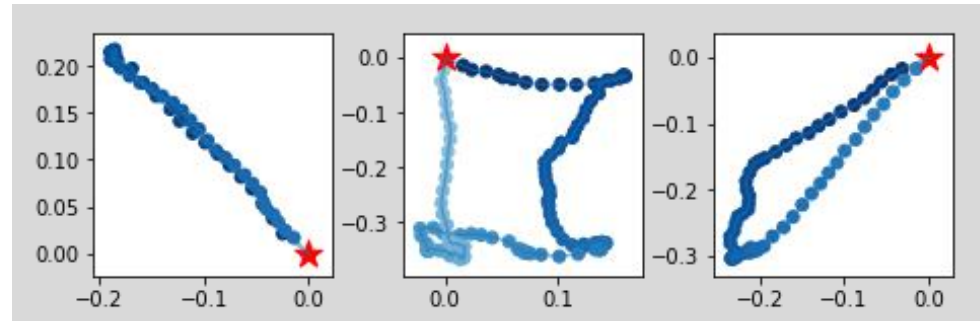
Simulation of foraging trips

→ Result

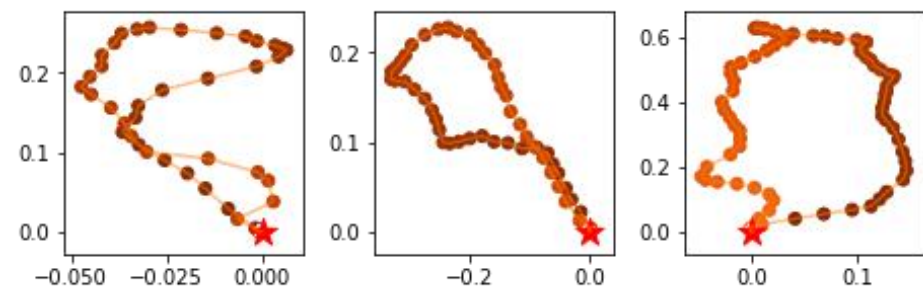
Peruvian booby
(*Sula variegata*)



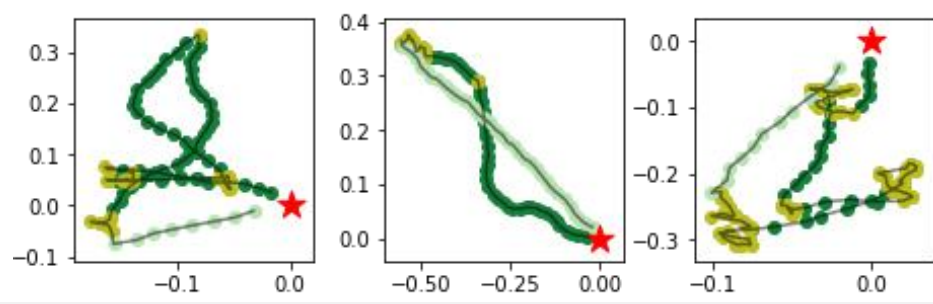
Real data



GAN simulations



HMM simulations



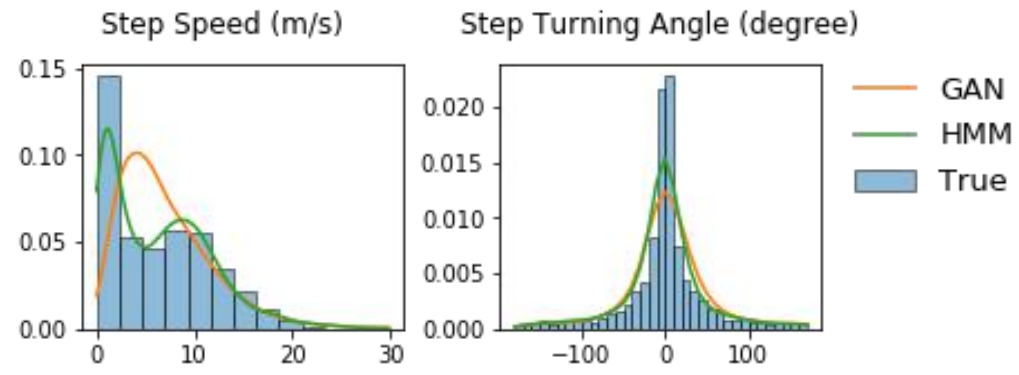
Simulation of foraging trips

→ Result

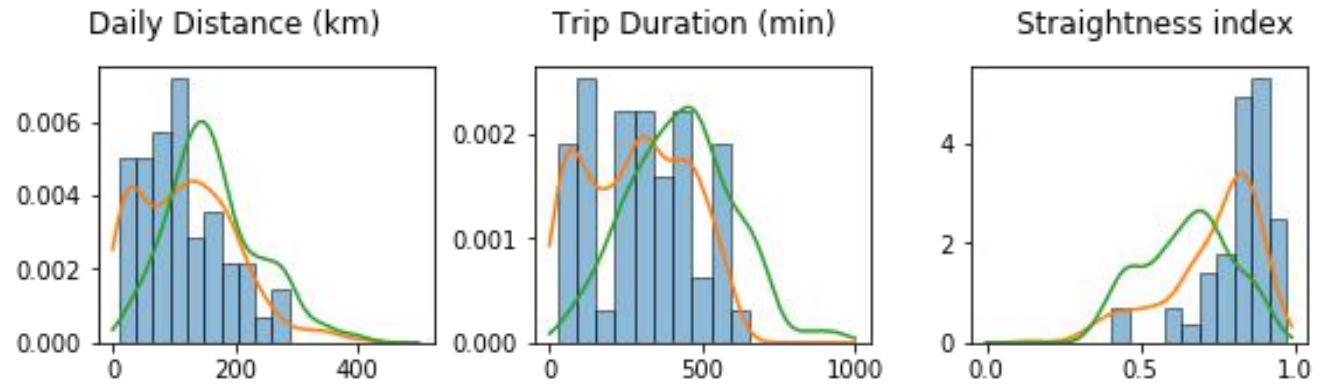
Peruvian booby
(*Sula variegata*)



Local statistics



Global statistics





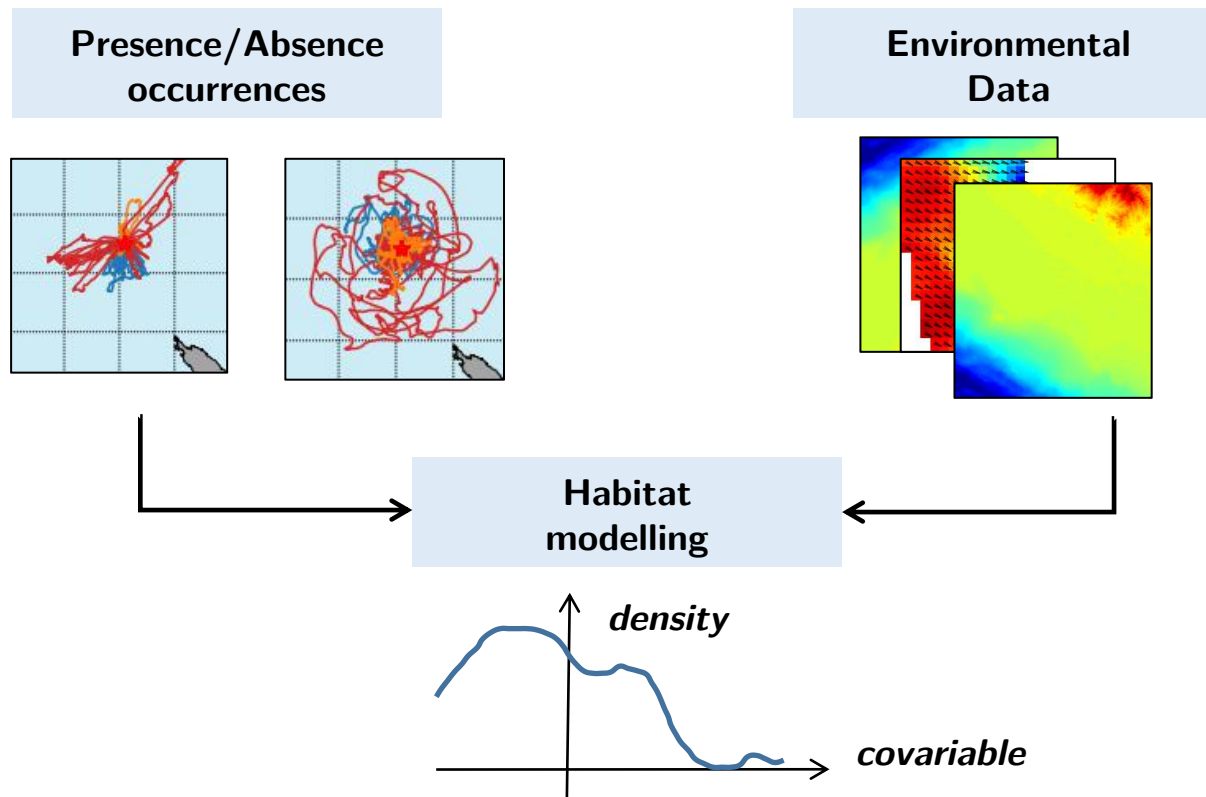
Simulation of foraging trips

→ Example of application

Generation of Pseudo-Absence



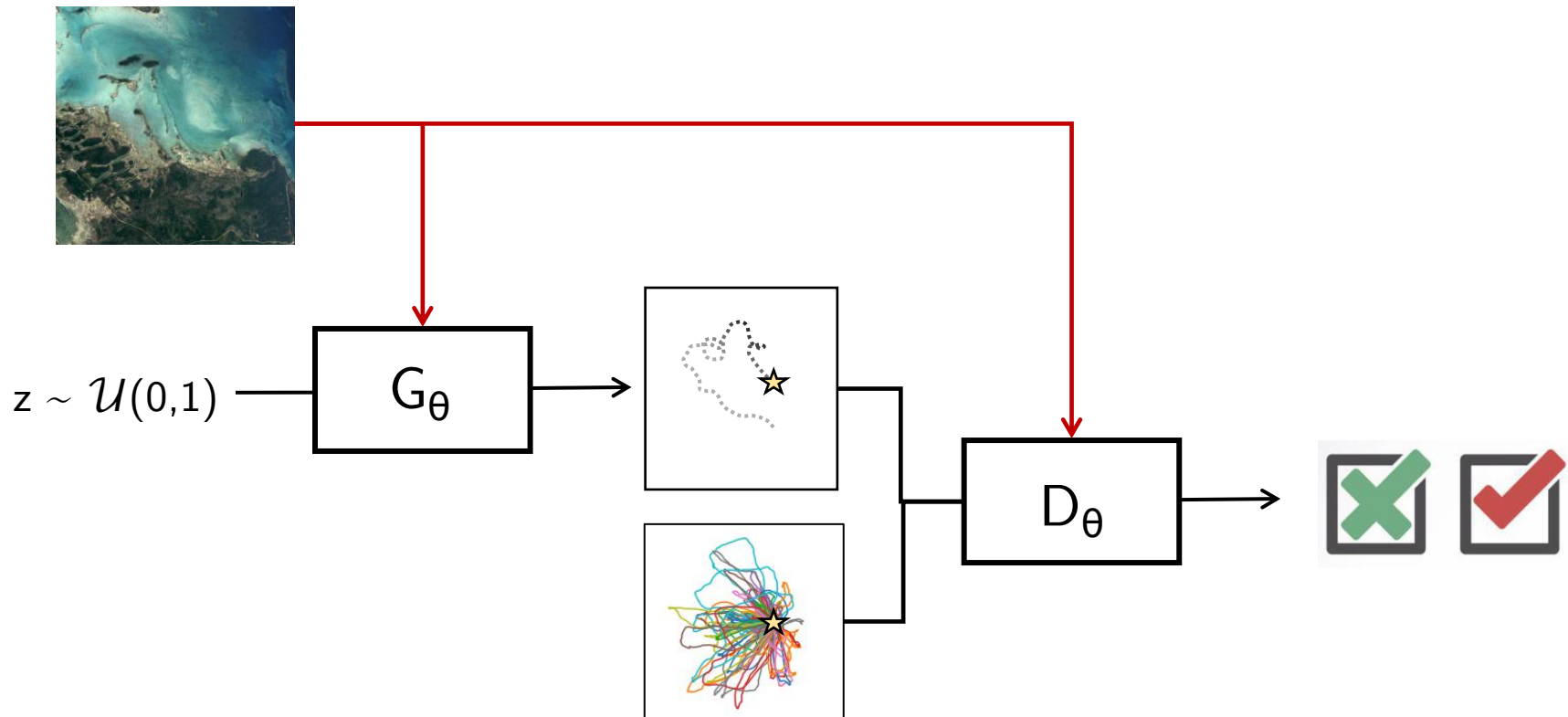
Andreas Ravache
(IRD, UMR Entropie)



Climate-based prediction of trajectories

→ Problem Overview

Environmental data

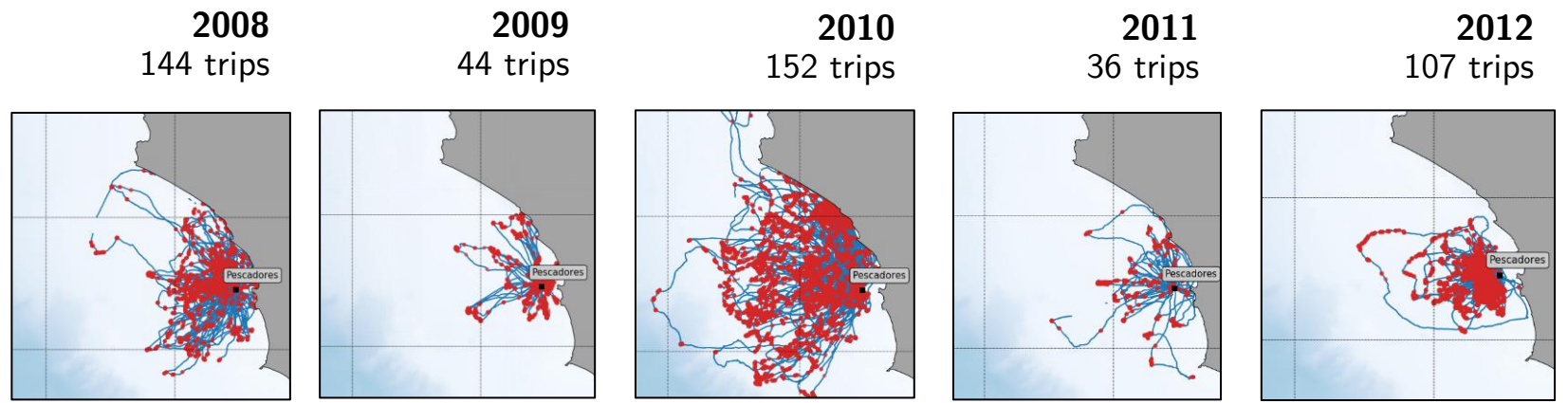


Climate-based prediction of trajectories

Peruvian booby
(*Sula variegata*)



→ Data Overview



sst	=	+	-	=	+
chl	+	=	+	=	=
wind	+	=	+	-	=
oxy depth	-	+	=	=	+
biomass	+	-	=	+	-

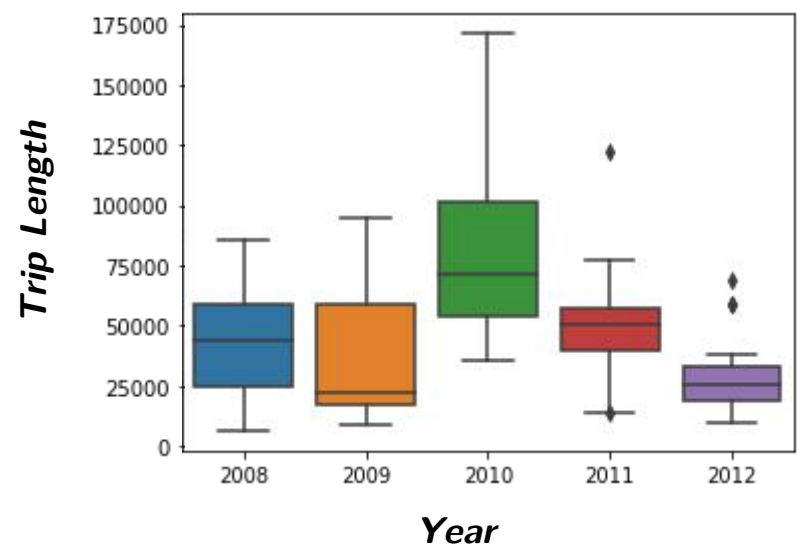
Climate-based prediction of trajectories

Peruvian booby
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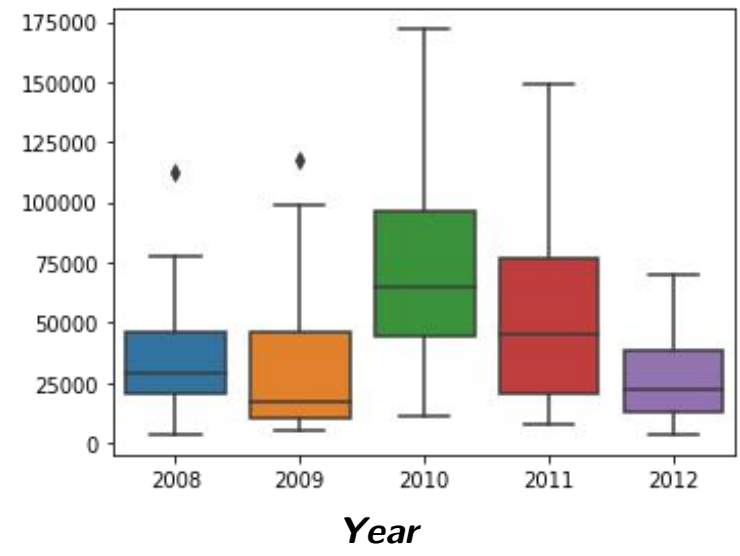


→ Results

True data



Simulated data



Perspectives

→ Supervised Learning

- Landscape analysis (e.g. classification of habitat)
- Behavioural studies (e.g. track segmentation)
- Population monitoring (e.g. counting individual)

→ Generative models

- Movement modeling (e.g. landscape, social interactions)
- Data interpolation (e.g. upsampling, filling gaps)
- Scenario simulation (e.g. impact of climate change)



Challenges

→ Supervized Learning

- Need of labelled data
- Generability: can I transfer my network for a similar task?
- Explainability: what does my network understand?

→ Generative models

- Oscillation: non-convergence
- Mode collapse: G produces the same few patterns
- Evaluation metrics: how good G approximates the data?



Take-home message

- 01 **Deep Learning** is a family of tools based on deep networks
- 02 **Deep Networks** are parametric models that are trained to minimize a certain loss function
- 03 **Supervised Learning** is used to map an input to output based on input/output pairs
- 04 **Generative Models** are used to learn data distribution
- 05 Many applications for **Seabird Ecology**



Thank you for your attention!



*Sophie Lanco
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*Ronan
Fablet*



*Antonio
Garcia-Quintas*



*Guilherme
Tavares Nunes*



*Andreas
Ravache*